# Operation Contracts

## Contract CO1: pressSwapButton

**Operation:** pressSwapButton()

**Cross References:**

**Preconditions:**  - Special swap left more than zero.

**Postconditions:**  - Special swap left is decreased.

- Button is pressed.

## Contract CO2: clickLokum

**Operation:** clickLokum(Lokum)

**Cross References:**

**Preconditions:**  - Special swap button is pressed.

**Postconditions:**  - Any two lokum is swapped.

- Board is updated until board is stable.

- Info board is updated.

## Contract CO3: timeLokumBombed

**Operation:**  timeLokumBombed()

**Cross References:**

**Preconditions:**  - Time Lokum is bombed.

**Postconditions:** - Additional time added to current time.

- Board is updated.

- Info board is updated.